Level 1 stuff

* Echo experiments (Teleporting a ball… something dissolving)
* Cameras
* medical/torture stuff(table, chairs, tools)
* Endpoint elevator
* Giant cannon looking thing, Like an MRI station
* Cell doors
* Columns/pillars… like steel beams
* A stadium style seats for the rooms upstairs

Level 1 important

* Extrude map (everything has to be farther away)